Crochet PokéBall Postcard

A free pattern by Terri Oda
to celebrate the
Black Sheep at Orenco gym

Crochet PokéBall

A free amigurumi pattern by Terri Oda

Materials: Yarn in red, white, black. Crochet hook appropriate for yarn or smaller to avoid holes.
Yarn needle. Stuffing (polyfill and/or beans work well)
Picture uses worsted weight and size I or 5.5mm hook.

sc single crochet

inc increase by doing two single crochet in a single crochet stitch

dec "invisible" decrease: put hook through outside-of-ball half of next 2 stitches, and pull up a loop. Finish as normal by pulling through 2 loops on hook. When starting your next stitch, be careful not to re-use the 2nd stitch in the decrease by accident.

Button:

0 (white): 6 sc in a magic circle loop
   There are great tutorials for magic loops online!

1 (black): Switch colours to black, 2sc in each stitch (for total of 12 stitches)
   Cut yarn, leaving a long black tail for sewing

Ball:

0 (red): 6 sc in a magic circle loop (6 stitches)

1 (red): increase (inc) 6 times (12 stitches)

2 (red): { inc in next stitch, sc in following one } repeat 6 times (18 stitches total)

3 (red): { inc, sc, sc } 6 times (24 stitches)

4 (red): { inc, sc 3 times } 6 times (30 stitches)

5-7 (red): sc around (30 stitches)

8 (black): change to black, sc around (30 stitches)
   Don't worry if your colour change looks obvious, it will be covered by the button.

9-11 (white): change to white, sc around (30 stitches)

12 (white): { dec, sc 3 times } 6 times (24 stitches)

13 (white): { dec, sc, sc } 6 times (18 stitches)
   Start filling ball. You may need to stuff more as you go

14 (white): { dec, sc } 6 times (12 stitches)

15 (white): dec 6 times (6 stitches). Last chance to stuff!
   Cut thread and pull through to close circle.

Sew button onto ball, covering the area with colour change. Toss at a pokémon to catch it!